DSA LAB FAT

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**Q1)** Consider the set of integers from 1 up to k for some k>1. Write a program to print all the permutation of length k for the number 1234...k such that the ith digit is always less than the (i+1)th digit for 2<=i<=(k-1).

Input format:

Enter the value of k

Output format:

 Permutation of digit up to length k

**Code:**

#include <stdio.h>

int main()

{

    int k;

    scanf("%d", &k);

    for(int i = 1; i <= k; i++)

    {

        printf("%d", i);

        for(int j = 1; j <= k; j++)

        {

            if(j != i)

                printf("%d", j);

        }

        printf("\n");

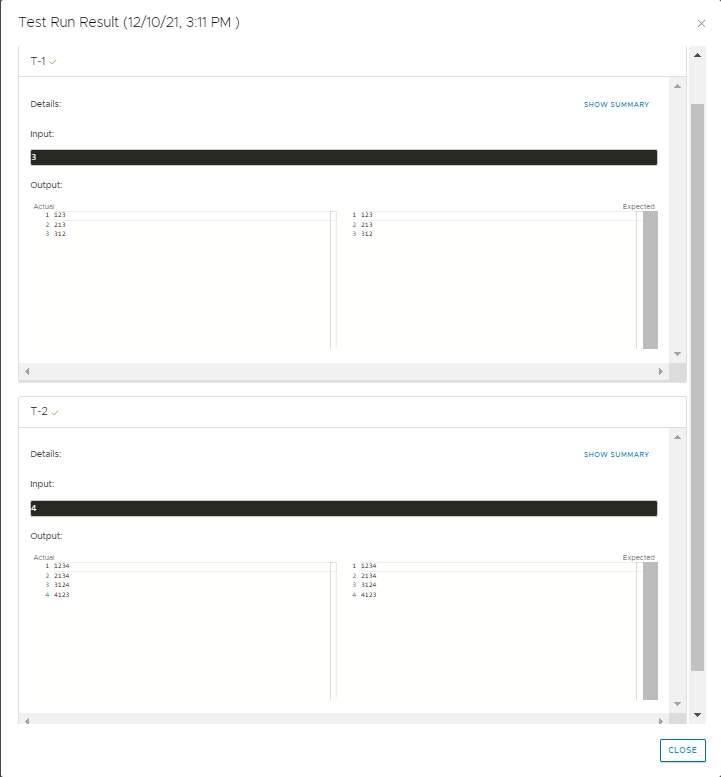
    }

} **Algorithm:**

We work out the algorithm, the first element in output can be any number and the rest have to be in ascending sorted order. As number of elements to be printed are k, we will just print all the integers till k in ascending order execpt the first one. Number of permutations will be k.

Step 1: Take input in var k   
Step 2: Set outer loop – i from 1 to k (incl)  
Step 3: Print i  
Step 4: Set inner loop – j from 1 to k(incl)  
Step 5: if j != i, Print j   
Step 6: End inner loop  
Step 7: End outer loop  
Step 8: End

**Output:**

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**Q2)** Let L be a linked list with two or more elements. Also, let L={l1,l2,l3,…,lm} where each lj, 1<=j<=m is an element of L occurring in that order in L. Let A[1…n] be an array of n integers such that, the elements of A are a subset of the elements of L. Write a program that will check that the following is true and output the number of occurrences of such pairs: A[i],A[i+1]=ljlj+1 for some i and some j not necessarily i=j with 1<=i<=n.

Input Format:

Total number of elements in linked list: m

Enter elements of linked list

Total number of elements in array: n

Enter elements of array

Output format:

Number of occurrence of pair

**Code:**

#include <stdio.h>

#include <stdlib.h>

#include <limits.h>

typedef struct Node{

    int data;

    struct Node \* next;

}Node;

typedef struct SinglyLinkedList

{

    Node \* start;

    int len;

}SinglyLinkedList;

Node \* createNode(int item)

{

    Node \* temp = (Node \*)malloc(sizeof(Node));

    temp->data = item;

    temp->next = NULL;

    return temp;

}

SinglyLinkedList \* createSinglyLinkedList()

{

    SinglyLinkedList \* sll = (SinglyLinkedList \*)malloc(sizeof(SinglyLinkedList));

    sll->len = 0;

    /\* Creating a start node that will store the location of the first node.

     \* It stores null at the time of declaration.                           \*/

    sll->start = (Node \*)malloc(sizeof(Node));

    sll->start->data = INT\_MIN; // Data in the start node is never to be accessed. If INT\_MIN is the

                                // data displayed, an error has possibly occured

    sll->start->next = NULL;

    return sll;

}

/\* Insertion \*/

// Inserts an element at the end of a linked list

void insertAtEnd(SinglyLinkedList \* sll, int item)

{

    Node \* newnode = createNode(item);

    Node \* ptr = sll->start;

    while(ptr->next != NULL)

        ptr = ptr->next;

    ptr->next = newnode;

    sll->len++;

}

/\* Traversal \*/

// Returns the 1-base position of the first occurance of data.

Node \* search(SinglyLinkedList \* sll, int item)

{

    int count = 1;

    Node \* ptr = sll->start->next;

    while(ptr->data != item)

    {

        ptr = ptr->next;

        count++;

        if(ptr->data != item && ptr->next == NULL)

        {

            return NULL;

        }

    }

    return ptr;

}

int main()

{

    SinglyLinkedList \* sll = createSinglyLinkedList();

    int n, m;

    scanf("%d", &m);

    for(int i = 0; i < m; i++)

    {

        int x;

        scanf("%d", &x);

        insertAtEnd(sll, x);

    }

    scanf("%d", &n);

    int arr[n];

    for(int i = 0; i < n; i++)

    {

        scanf("%d", &arr[i]);

    }

    int count = 0;

    for(int i = 0; i < n-1; i++)

    {

        Node \* ptr = search(sll, arr[i]);

        if(ptr->next->data == arr[i+1])

            count++;

    }

    printf("%d", count);

}

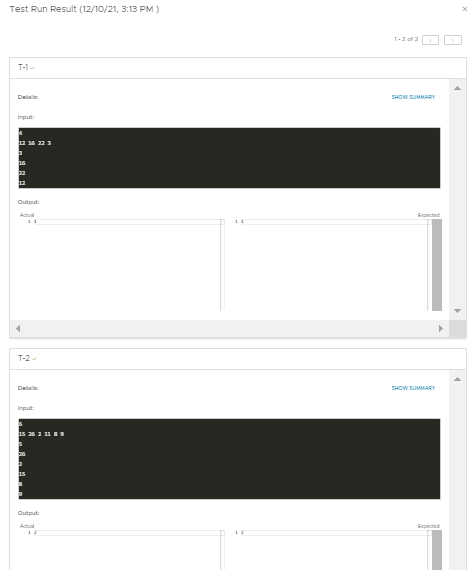
**Algorithm:**

We first create a singly linked list data structure. We create the Node and SinglyLinkedList structs and createSinglyLinkedList, insertionAtEnd, search functions. The search function returns a Node pointer. We try to match the next element of the array and linked list, if they do match we increment the counter. At the end we display the count.

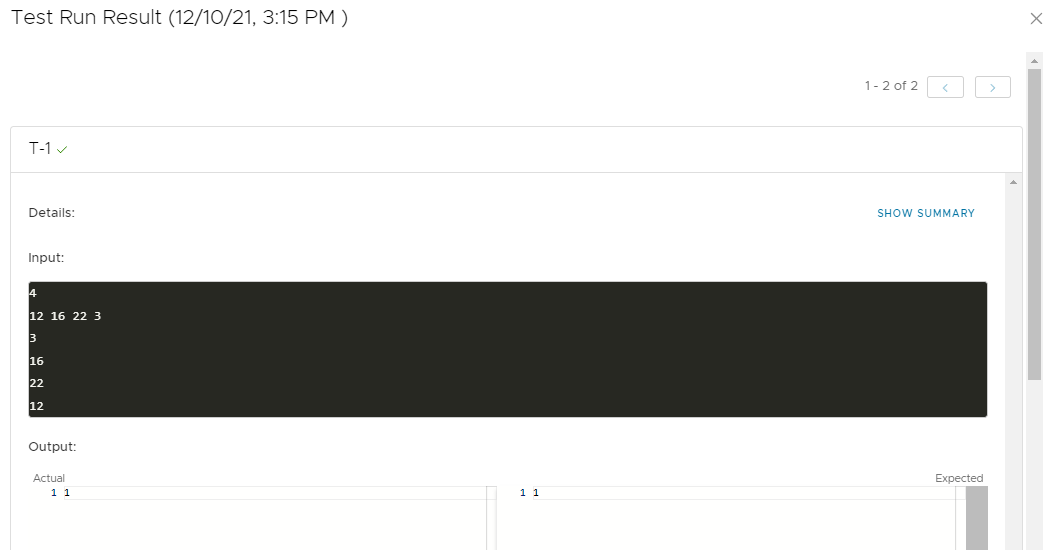
Step 1: Take input var m   
Step 2: Take m elements as input in the singly linked list.  
Step 3: Take input var n  
Step 4: Take n elements as input in array  
Step 5: Set count = 0  
Step 6: Start loop: For i from 0 to n-1,  
Step 7: Search for arr[i] in singly linked list, store Node in Node \* ptr  
 Step 7: If ptr->next->data == arr[i+1]  
Step 8: Increment count  
Step 9: End if  
Step 10: End loop  
Step 11: Display count  
Step 12: End

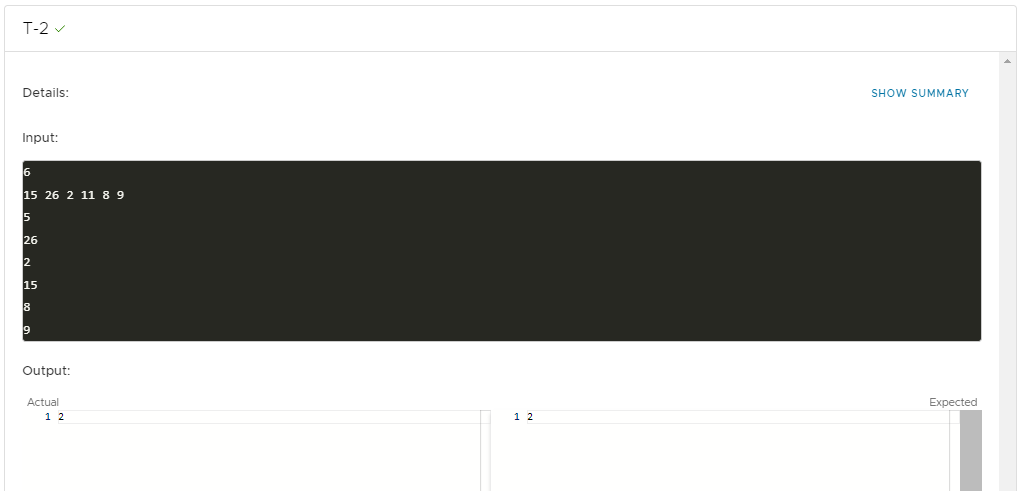
**Output in next page!**

**Output:**

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**Closer Screenshot of tests:**

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